

RYAN SCHEIDING

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EDUCATION

- PhD** Concordia University, Communication Studies Expected 2020
Dissertation: "Zombies, Vaults and Violence: Collective Memory and the Representation of Atomic Fears in Video Games"
Committee: Mia Consalvo (supervisor), William Buxton, Fenwick McKelvey
- MA** York University & Ryerson University, Communication and Culture June 2015
MRP: "'Those Poor Civilians of Raccoon City': The Collective Memory & Allegorical References to Atomic Bomb Victims in *Resident Evil*"
Advisor: Anne MacLennan
- GDAS** York Centre for Asian Research, Asian Studies June 2015
Papers Submitted: "Reading Orientalism in Postwar Japanese Literature: A Case Study of Ooka and Mishima" and "Defining the Culture-Technology Binary Model in Kawabata's *The Master of Go* and Mishima's *Three Million Yen*"
- MA** University of Waterloo, History October 2011
MRP: "The Legacy of a Stereotype: Reflections of the 1940s Anti-Japanese Stereotype in Modern Media Sources"
Advisor: Kimie Hara
- BA** University of Guelph, History June 2010

HONORS AND AWARDS

- Concordia University Conference and Exposition Award** August 2019
\$1,000, Awarded to fund conference travel to Kyoto, Japan
- SSHRC Doctoral Fellowship** September 2018 - Present
\$40,000, Supports high-calibre students in doctoral programs
- Tag/ReFiG project Award** September 2017 – August 2018
\$1,500, Awarded towards production of video game *Nagasaki Kitty*
- Concordia Graduate Scholarship** September 2015 – August 2018
\$32,400, Awarded to exceptional incoming doctoral students

Canadian Media Research Consortium Travel Grant \$500, Awarded to fund research travel	August 2014
Ontario Graduate Scholarship \$15,000, Awarded towards completion of MA	May 2014 – April 2015
York University Graduate Scholarship \$12,000, Awarded to exceptional incoming graduate students	September 2013
Dean’s Honours List – University of Guelph	Winter 2010
Dean’s Honours List – University of Guelph	Fall 2009
Dean’s Honours List – University of Guelph	Winter 2009

RESEARCH EXPERIENCE

Concordia University , Montreal, QC Research Assistant	2015 to 2020
<ul style="list-style-type: none"> • Peter Pond and Canadian Cultural Memory Project, Supervisor – William Buxton • Japan(ese) Gaming Capital Project, Supervisor – Mia Consalvo • Japanese “Superstar Indies” and Japanese Video Game Industry Project, Supervisor – Mia Consalvo • Kulturtechniken School of German Theory Project, Supervisor – William Buxton • Memory Lab Project, Supervisor – William Buxton 	
York University , Toronto, ON Research Assistant	2013 to 2014
<ul style="list-style-type: none"> • Supervisor – Jen Jenson 	

TEACHING EXPERIENCE

Concordia University , Montreal, QC Sessional Instructor , Communication Studies	January 2017 to December 2018
<ul style="list-style-type: none"> • Taught <i>Games, Media & Culture</i>, an undergraduate course averaging 60 students per semester, covering the following topics: theories of play, videogame history, videogame narratives, videogames and their relation to postcolonialism, behavior and identity 	

- Taught *Mass Communication*, an undergraduate course averaging 60 students per semester, covering the following topics: Conceiving “Mass” and “Media”, Global Power, Ownership and Message Flows, Audiences
- Developed quizzes, exams, and assignments
- Revised the syllabus to maintain standards of the field

Concordia University, Montreal, QC September 2015 to April 2018
Teaching Assistant, Communication Studies

- Courses – Introduction to Communication Theory, Communication History

University of Waterloo, Waterloo, ON September 2010 to April 2011
Teaching Assistant, History

- Courses – History of Film, History of Western Europe

WORK EXPERIENCE

Critical Studies in Media Communication Journal, Montreal, QC 2019 to 2020
Editorial Assistant

- Assigned reviewers to potential articles

REFEREED CONTRIBUTIONS

Journal Publications

Scheiding, R., “‘The Father of Survival Horror’: Shinji Mikami, Procedural Rhetoric, and the Collective/Cultural Memory of the Atomic Bombs” Loading: The Journal of the Canadian Game Studies Association, vol. 12, no. 20, 2019, pp. 1-14.

Journal Papers in Review

Scheiding, R., “‘That’s Not Real Victory’: Atomic Bomb Collective/Cultural Memory in *Call of Duty* and *Valkyria Chronicles*,” Submitted to: RePlaying Japan

Conference Papers

Scheiding, R., “‘That’s Not Real Victory’: Atomic Bomb Collective/Cultural Memory in *Call of Duty* and *Valkyria Chronicles*,” RePlaying Japan 2019, August 10, 2019, Ritsumeikan University, Kyoto, Japan.

Scheiding, R., Harrison, A., and Consalvo, M., “‘Japan(ese)’ Gaming Capital: How Western Fans Define & Interact with Japanese Games,” International

Communication Association (ICA) Annual Conference, May 25, 2019, Washington Hilton Hotel, Washington, DC.

Scheiding, R., "Alternative Facts & Atomic Bomb Collective Memory: The Case of John Hersey's *Hiroshima*," *Media in Transition* 10, May 17, 2019, Massachusetts Institute of Technology, Boston, MA.

Scheiding, R., "'The Father of Survival Horror': Shinji Mikami, Procedural Rhetoric & the Collective/ Cultural Memory of the Atomic Bombs," Canadian Games Studies Association (CGSA) Annual Conference 2018, May 31, 2018, University of Regina, Regina, SK.

Buxton, W., and Scheiding, R., "Commemorating Peter Pond and the Methye/ La Loche Portage: A Tale of Two Cairns," Canadian Historical Association (CHA) Annual Conference 2018, May 29, 2018, University of Regina, Regina, SK.

Scheiding, R., LaJeunesse, M., and Consalvo, M., "Superstar Indies: Understanding a Japanese Videogame Phenomenon," *Replaying Japan: International Japan Game Studies Conference 2017*, August 22, 2017, Strong Museum of Play, Rochester, NY.

Scheiding, R., and Sugiarto, M., "More Than Just a Ninja: Hanzo Hattori & the Collective/Cultural Memory of Videogames," Canadian Games Studies Association (CGSA) Annual Conference 2017, June 2, 2017, Ryerson University, Toronto, ON.

Scheiding, R., "Nagasaki Kitty: A War Story (Paper)," Canadian Games Studies Association (CGSA) Annual Conference 2017, June 1, 2017, Ryerson University, Toronto, ON.

Scheiding, R., "'I'm a weapon... No! A shield!': The *Valkyria Chronicles III* Translation Project & the Informal Grey Economy of Video Games," Canadian Games Studies Association (CGSA) Annual Conference 2016, May 14, 2016, University of Calgary, Calgary, AB.

Scheiding, R., "Killing the Past, Teaching the Past: Video Games and Historical Understanding," Popular Culture Association of Canada (PCAC) 6th Annual Conference, May 14, 2016, McGill University, Montreal, QC.

Scheiding, R., "Video Game Audiences as Non-Political Publics in the Post-Modern World," Canadian Communication Association (CCA) Annual Conference 2015, June 3, 2015, University of Ottawa, Ottawa, ON.

Scheiding, R., "The Destruction of Raccoon City: Memory of the Atomic Bombs as Allegory in *Resident Evil*," Popular Culture Association of Canada (PCAC) 5th Annual Conference, May 9, 2015, Sheraton on the Falls Hotel, Niagara Falls, ON.

Scheiding, R., "When Virtual Worlds Invade Reality: Theory and Lived Experience in Game Studies," *Intersections/ Cross-sections* 2015, March 13, 2015, Ryerson University, Toronto, ON.

Scheiding, R., "Echoes of History's Horrors: Allegorical References to the Atomic Bombs in Japanese Video Games," *Future Communications* 2014, November 14, 2014, York University, Toronto, ON.

Scheiding, R., "The Legacy of a Stereotype: Historical Wartime Hatreds Reflected in Video Games," *RePlaying Japan* 2014, August 23, 2014, University of Alberta, Edmonton, AB.

GAMES

Nagasaki Kitty (RPG Maker Version)

Shown at: *Lost in Pixelation* workshop, Milieux Institute, Concordia University, October 11, 2019.

"Can I make a video game? What if I don't know how to code? Twine/RPG Maker MV Workshop" Critical Media Lab, University of Waterloo, November 13, 2019.

Currently in Development

Description: Solo Project. Pre-Alpha. Created with RPG Maker MV.

Nagumo's Ruin: The Battle of Midway (Full Version)

Shown at: *Death, Memories and Technologies: Exploring Digital Graveyards & Memorials* exhibit, 4th Space, Concordia University, Montreal, QC, October 16, 2019

Available at: <http://www.ryanscheiding.ca/wp-content/uploads/2019/10/Nagumos-Ruin-V2.html>

Description: Solo project. Created with Twine.

Nagasaki Kitty: A War Story (Full Version)

Shown at: *INTERPLAY: Thinking Through Games* exhibit, THEMUSEUM, Kitchener, ON, January 26, 2017 – May 13, 2018

Available at: <http://nagasaki-kitty.ca/>

Description: Writer/Director of project, Co-created with Marilyn Sugiarto, Samia Pedraca, Luciano Frizzera and Mimi Okabe. Created with Twine. Available in English and Japanese.

Nagasaki Kitty: A War Story (Game Demo),

Shown at: Canadian Games Studies Association (CGSA) Annual Conference 2017, Ryerson University, Toronto, ON, June 1, 2017

Available at: <http://nagasaki-kitty.ca/>

Description: Writer/Director of project, Co-created with Marilyn Sugiarto, Samia Pedraca and Luciano Frizzera. Created with Twine.

PRESENTATIONS AND INVITED LECTURES

Workshop, “Can I make a video game? What if I don’t know how to code? Twine/RPG Maker MV Workshop” Critical Media Lab, University of Waterloo, November 13, 2019.

Public Talk, “Transforming Historiography into Ludic Experience,” Milieux Institute, Concordia University, October 11, 2019.

Public Talk, “A Fractured Discourse – An Examination Of Japanese War Memory & Historiography,” Technoculture, Arts and Games (TAG) Research Centre, Concordia University, May 9, 2019.

Public Talk, “Zombies, Vaults, & Violence: Collective Memory and the Representation of Atomic Fears in *Resident Evil* & *Fallout*,” Technoculture, Arts and Games (TAG) Research Centre, Concordia University, April 18, 2017.

Invited Lecture, “The Legacy of a Stereotype: Reflections of the 1940s Anti-Japanese Stereotype in Modern Media Sources,” Renison University College, October 12, 2011.

Invited Lecture, “The Spanish Civil War 1936-1939,” University of Waterloo, March 9, 2011.

PROFESSIONAL TRAINING

Graduate Seminar in University Teaching

Centre for Teaching and Learning, Concordia University, Montreal, QC, November 2016
Description: 32-hour teaching certification course, received training in lecturing, lesson planning and pedagogy

Teaching English as a Second Language

Oxford Seminars, Guelph, ON, March 2012
Description: 100-hour teaching certification course, received training in teaching English as a second language

SERVICE POSITIONS

Concordia Communications Doctoral Student Association, 2016-2018

Academic/Faculty Representative, Represented CDSA at Faculty meetings and acted as liaison between PhD Students and faculty

York University and Ryerson University Communication and Culture Graduate Students Association, 2013-2015

President (2014-2015), President of student government and chair of Internal Review Committee. Co-authored constitutional amendment of "Communication & Culture Graduate Student Association Constitution

Master Student Representative (2013-2014), Advocated on behalf of 1st year master's students and sat on Internal Review Committee and Pro-Seminar Review Committee. Co-authored policy paper "Communication and Culture Graduate Student Association Subcommittee on Fall 2014 Pro-Seminar Alternatives".

REFERENCES

Available Upon Request